

## Year 5: Computing Medium Term Plan

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| Autumn | <p><b><u>Game Developers (Scratch)</u></b></p> <p>Plan a game (select limitation/rules as a class)</p> <p>Source assets online</p> <p>Create prototype</p>   | <p><b><u>Game Developers (Scratch)</u></b></p> <p>Continue prototype</p> <p>Debug the game</p> <p>Test game and make improvements</p> <p>Write instructions on how to play a game</p> |
| Spring | <p><b><u>Web Developers</u></b></p> <p>Class webpage, agree topic, guidelines, allocate sections to pupils</p> <p>Learn how to effectively use search functions and explore different search engines and results</p> <p>Research your area</p> | <p><b><u>Web Developers</u></b></p> <p>Begin building shared site</p> <p>Add media/images and videos</p> <p>Review, edit and improve</p> <p>Publish site and evaluate the page(s)</p> |
| Summer | <p><b><u>Bloggers</u></b></p> <p>Analyse and explore blogs</p> <p>Explore how 'wordpress' works and different features (can be a free play lesson)</p> <p>Select topic and write blog</p>  | <p><b><u>Bloggers</u></b></p> <p>Publish blog and introduce children to adding pictures</p> <p>Comment on each other's blogs</p> <p>Introduce children to vlogging</p>                |